

Curriculum Map
Art and design objectives

	Objectives
Exploring and developing ideas	FS2 - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
	Year 1 Record and explore ideas from first hand observations
	Year 2 Ask and answer questions about the starting points for their work
	Year 2 Develop their ideas – try things out, change their minds
	Year 3 Explore the work of artists, craftspeople and designers from different times and cultures.
	Year 4 Select and record from first hand observation, experience and imagination, and explore ideas for different purposes
	Year 5 Question and make thoughtful observations about starting points and select ideas to use in their work
	Year 6 Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.
Evaluating and developing work	Year 1 Review what they and others have done and say what they think and feel about it.
	Year 2 Identify what they might change in their current work or develop in future work
	Year 3 Compare ideas, methods and approaches in their own work and say what they think and feel about them.
	Year 4 Compare ideas, methods and approaches in others' work and say what they think and feel about them.
	Year 5 Adapt their work according to their views and describe how they might develop it further.
	Year 6 Annotate work in sketchbook
Drawing	Year 1 Use a variety of tools, inc. pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk and other dry media.
	Year 1 Use a sketchbook to gather and collect artwork.
	Year 2 Layer different media, e.g. crayons, pastels, felt tips, charcoal and ballpoint.
	Year 2 Experiment with the visual elements; line, shape, pattern and colour.
	Year 3 Experiment with different grades of pencil and other implements.
	Year 4 Draw for a sustained period of time, including single and grouped objects, planning and refining drawing as necessary.
	Year 4 Use different media to achieve variations in line, texture, tone, colour, shape and pattern, making choices about which media to select for effect.
	Year 5 Alter and refine drawings and describe changes using art vocabulary.
	Year 5 Work in a sustained and independent way from observation, experience and imagination.
	Year 6 Use research to inspire drawings from memory and imagination
	Year 6 Explore the potential properties of the visual elements, line, tone, pattern, texture, colour and shape.
Painting	Year 1 Use a variety of tools and techniques including the use of different brush sizes and types and work on different scales.
	Year 1 Create different textures e.g. use of sand, glitter.
	Year 2 Mix a range of secondary colours, shades and tones.
	Year 2 Experiment with tools and techniques, inc. layering, mixing media, scraping through etc.
	Year 3 Using a developed colour vocabulary, mix a variety of colours and know which primary colours make secondary colours.
	Year 4 Experiment with different effects and textures inc. blocking in colour, washes, thickened paint etc.
	Year 4 Make and match colours with increasing accuracy, using more specific colour language e.g. tint, tone, shade, hue.
	Year 5 Plan and create different effects and textures with paint according to what they need for the task.
	Year 5 Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours.
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	Year 5 Use a graphics package to create images and effects with; Create <u>shapes</u> by making selections to cut, duplicate and repeat
	Year 6 Create imaginative work from a variety of sources.
	Year 6 Create layered images from original ideas (sketch books etc.)
Printing	Year 1 Make marks in print with a variety of objects, including natural and made objects. Build a repeating pattern and recognise pattern in the environment.
	Year 4 Talk about the processes used to produce a simple print.
	Year 4 Research, create and refine a print using a variety of techniques.
	Year 4 Explore with different resist printing techniques such as marbling, silkscreen and coldwater paste.

	Year 4 Explain a few techniques, inc. the use of poly-blocks, relief, mono and resist printing.
Textiles/ collage	Year 1 With support explore how different materials can be used to create texture e.g. in collage.
	Year 2 Use a wide variety of media, inc. photocopied material, fabric, plastic, tissue, magazines, crepe paper, etc.
	Year 3 Create textured collages from a variety of media.
	Year 3 Make a simple mosaic.
	Year 4 Use a variety of techniques, inc. printing, dying, weaving, paper and silk painting
	Year 5 Develop skills in stitching. Cutting and joining, thread a needle, knot applique and use other manipulative skills.
3D form	Year 1 Explore sculpture with a range of malleable media manipulating in a variety of ways, e.g. rolling, kneading and shaping.
	Year 2 Experiment with, construct and join recycled, natural and man-made materials.
	Year 3 Understand the safety and basic care of materials and tools. Experiment with, construct and join recycled, natural and man-made materials more confidently.
	Year 5 Talk about their work understanding that it has been sculpted, modelled or constructed.
	Year 6 Describe the different qualities involved in modelling, sculpture and construction. Build a textured relief tile.
	Year 6 Plan a sculpture through drawing and other preparatory work, use recycled, natural and man-made materials to create sculpture.